

June 10th, Vector Calculus, Summer

Green's Theorem:

$$\oint_C \vec{f} \cdot \vec{T} ds = \text{Circulation}$$

$\vec{f} = 2D$ $\vec{T} = \text{Unit Tangent vector}$

- Circulation is a fancy term for work along a closed curve.

- Green's Theorem can also be written as

$$\iint_R (\nabla \times \vec{f}) \cdot \hat{K} dA$$

Micro Circulation

Curl of \vec{f}

Region enclosed by C

Recall, we can also write these
in different forms...

- $\vec{r}(t) =$ parametric description of C in $2D$
- $\vec{f} = (p, q)$

Green's Theorem has many
re-writings!

$$\bullet \oint_C \mathbf{f} \cdot \hat{\mathbf{T}} \, ds = \int_C \vec{f} \cdot \frac{d\mathbf{r}}{dt} \, dt$$

also

$$\oint_C \mathbf{f} \cdot d\mathbf{r} \quad \text{and} \quad \oint P \, dx + Q \, dy$$

$$\iint_R (\nabla \times \mathbf{f}) \cdot \hat{\mathbf{k}} \, dA = \iint_R \left(\frac{dE}{dx} - \frac{dE}{dy} \right) dA$$

Types of Green's Theorems

Circulation

$$\oint_C \vec{f} \cdot \hat{T} \, ds = \iint_R (\nabla \times \vec{f}) \cdot \hat{n} \, dA$$

Flux

$$\oint_C \vec{f} \cdot \hat{N} \, ds = \iint_R (\nabla \cdot \vec{f}) \, dA$$

Flux out of the closed curve C

Note: These two forms are equivalent!

Why do we care about Green's Theorem?

- Elegance, and Cleanliness
- Helps give intuitive feel for Curl and Divergence.
- Mainly, it gives us more options to solve for something like work, circulation, or flux.
More Tools!

$$\text{Ex: } \oint_C \vec{v} \cdot \hat{T} ds$$

$$v = (x-y, x)$$

$C = \text{unit Circle}$

Before we do anything, we should check if this field is conservative! Curl must be zero.

$$\begin{aligned} \nabla \times \vec{v} &= \left(\frac{dv_y}{dx} - \frac{dv_x}{dy} \right) \hat{k} = (1 - (-1)) \hat{k} \\ &= 2\hat{k} \end{aligned}$$

not conservative 😞

Use formula $\oint_C \vec{v} \cdot \hat{T} ds$

$$= \int \vec{v} \cdot \frac{d\vec{r}}{dt} dt$$

Need to define \vec{r} of unit circle!

$$\vec{r}(t) = (\cos t, \sin t) \quad 0 \leq t \leq 2\pi \quad \rightarrow \text{circle with radius of one.}$$

$$\frac{d\vec{r}}{dt} = (-\sin t, \cos t)$$

Now, we can plug in

$$\oint_C (x-y, x) \cdot (-\sin t, \cos t) dt$$

(Note: In the original image, arrows point from $\vec{v}(t)$ to $(x-y, x)$ and from $\frac{d\vec{r}}{dt}$ to $(-\sin t, \cos t)$)

Josh finishes this integral in his hole

OR

Use Green's theorem

The curl we already found!

$$\oint \mathbf{v} \cdot T ds = \iint_A (\underbrace{\nabla \times \vec{v}}_{z\hat{r}}) \cdot K dA$$

$$= \iint_A z dA$$

$$= z \iint_A dA$$



$$= z(\pi)$$

$$= 2\pi$$

This is the area of
R

$$= \pi R^2$$
$$= \pi^{(1)}$$

Josh Joes another example
here in his notes

Ex $\vec{v} = (y^2, x^2)$

Josh Jos ANOTHER example

EX:

Find the flux out of C

$\oint_C \mathbf{v} \cdot \mathbf{n} ds$

← flux form
of Green's Theorem.

Check for incompressibility!

Path independent!

$$\cdot ds = \left\| \frac{d\mathbf{r}}{dt} \right\| dt$$

Speed = distance/time

Surfaces and fields

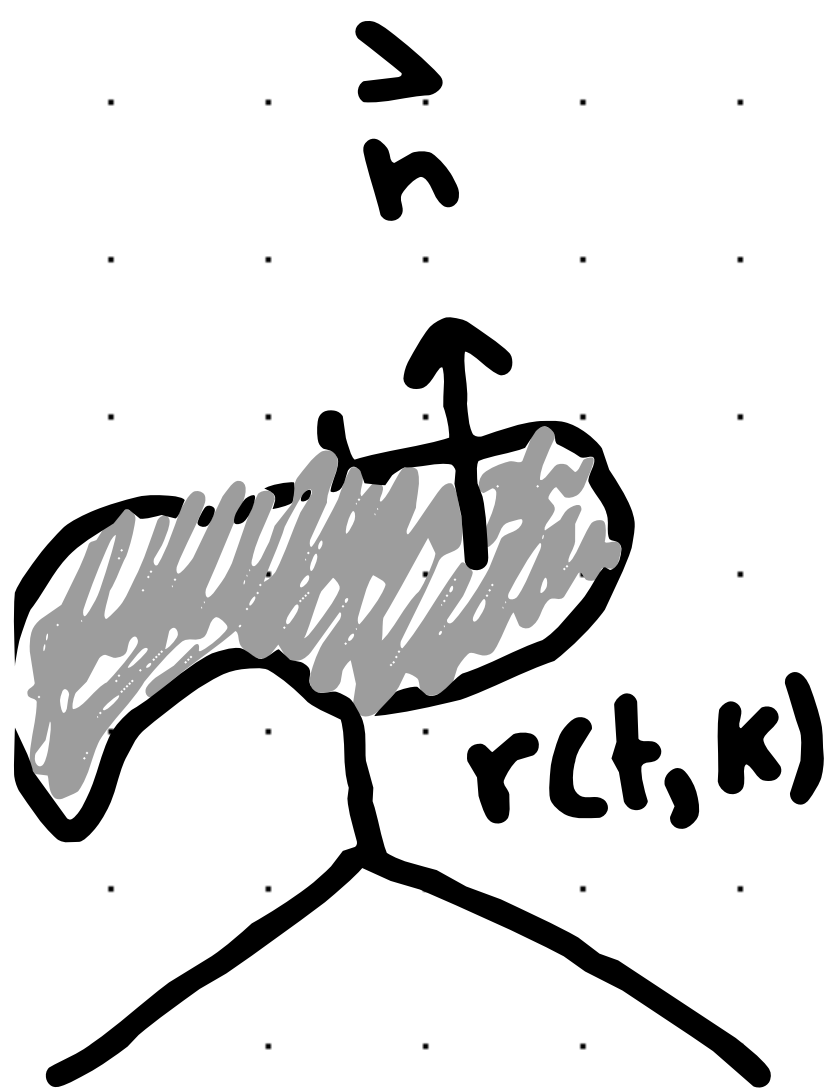
- Our Curves in 3D are known as Surfaces!

Surfaces are often defined as

$$z = f(x, y) \quad \text{or}$$

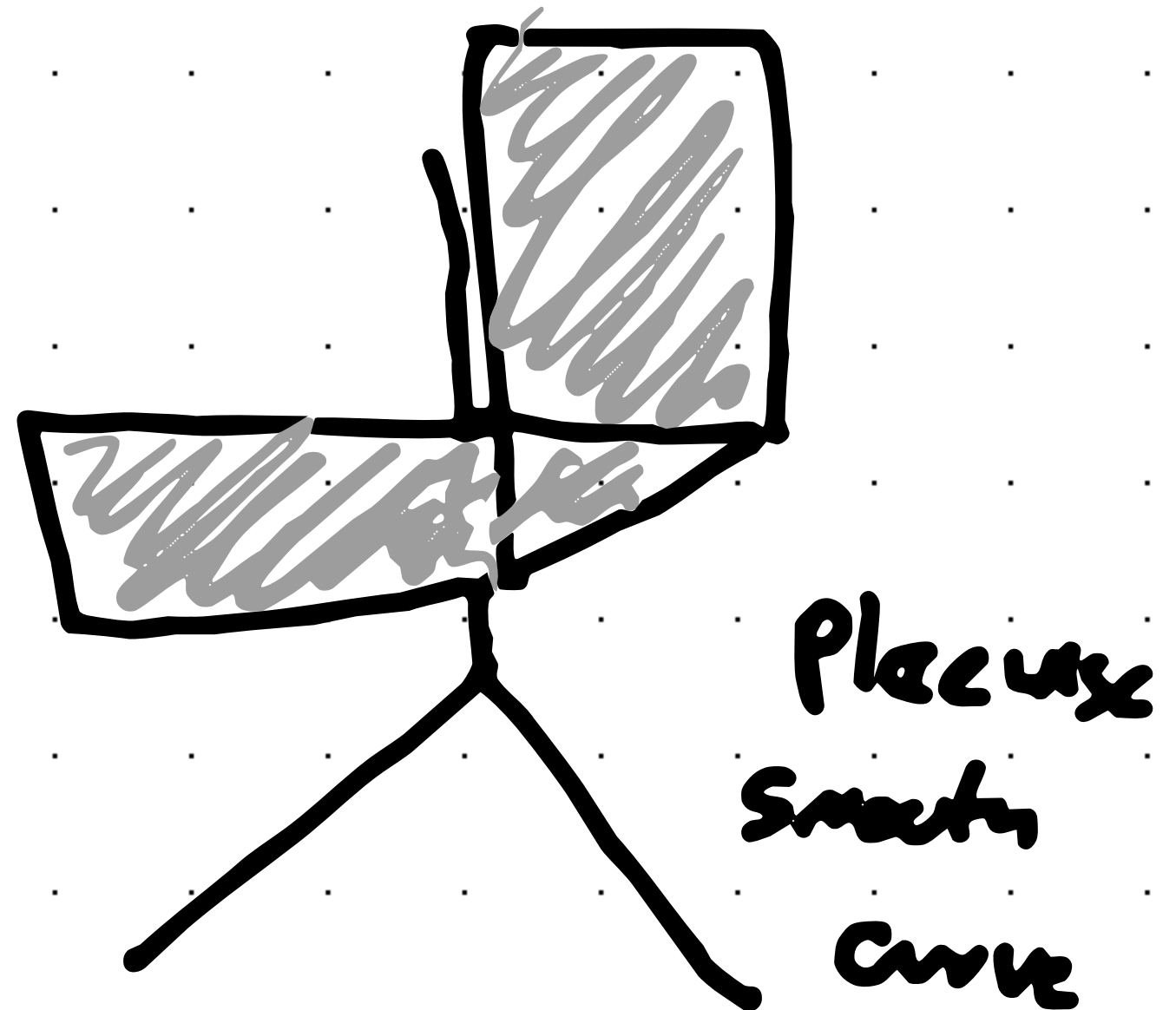
$$F(x, y, z) = 0 \quad \text{or}$$

$$r(t, \kappa) = (x(t, \kappa), y(t, \kappa), z(t, \kappa))$$



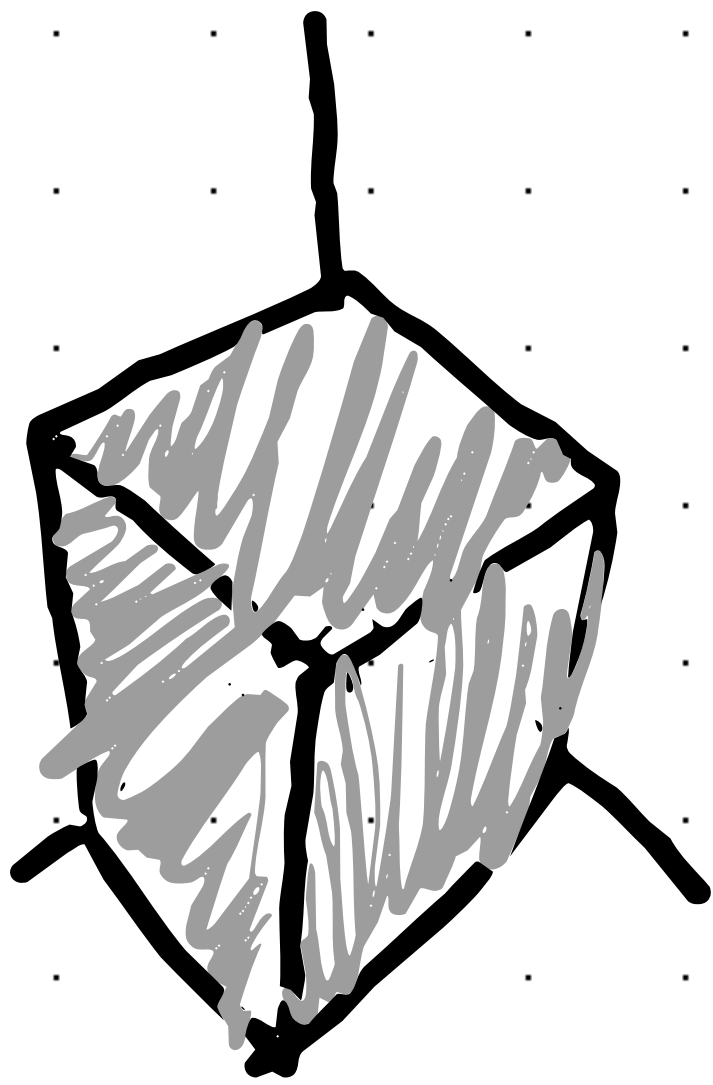
- Smooth Curves

- ∇F is normal to the Surface





Closed Smooth
Surface
(Spherical Shell)



Piecewise Smooth,
Closed Surface
(Cube)

\hat{n}
 \hat{n} = normal to surface

Bounded Surfaces

\hat{n} = positive when upwards

CR component is \oplus)

Closed Surfaces

\hat{n} = positive when pointing out

Recall $F(x, y, z) = 0$ for a surface

$\Rightarrow \nabla f$ is orthogonal to surface $= \hat{n}$

$$r(t, k) \Rightarrow \frac{d\vec{v}}{dt} \times \frac{d\vec{r}}{dk} = \vec{n}$$

surface

Josh Fink's notes on
Surfaces and Surface Integrals

PLEASE READ!